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# Force Feedback in Model Predictive Control: A Soft Contact Approach

Sébastien Kleff<sup>1,2</sup>, Armand Jordana<sup>1</sup>, Nicolas Mansard<sup>2,3</sup>, Ludovic Righetti<sup>1</sup>

**Abstract**—Model-predictive control is an appealing framework to control robots due to its ability to exploit both sensory information and model predictions. But its performance remains fundamentally limited in tasks involving contact with the environment, in part because optimal control policies do not reason over force measurements. In this article, we propose a first complete answer to this issue by introducing a novel approach that systematically includes measured efforts into the optimal control loop. We propose to augment the state-space with a visco-elastic model of the contact force in the task space. We derive a complete predictive controller with an efficient formulation whose implementation is released in open-source. We conduct extensive comparisons with two other methods: the classical model-predictive control formulation, which inherently restricts the feedback to position and velocity information, and our previous approach that enabled torque feedback in the joint space. We demonstrate through simulation studies and hardware experiments, the benefit of exploiting Cartesian force measurements in the model-predictive control framework to achieve challenging contact tasks.

## I. INTRODUCTION

### A. Model-Predictive Control in contact tasks

Over the past decade, nonlinear Model-Predictive Control (MPC) has become increasingly practicable to address robot motion generation problems, mainly thanks to efficient rigid-body dynamics algorithms [1] and continuous progress in numerical optimal control, as attested by numerous hardware implementations on torque-controlled robots [2]–[7]. But its systematic deployment for tasks involving delicate contact interactions (where quantified forces are expected to achieve the task) remains to be achieved because optimal controllers rely on simplifications that hinder their capability to predict future interactions. In fact, existing MPC implementations optimize contact forces as input variables [2], [5], control them only in a feed-forward sense [3], [4], [6], [7], or relax the rigid contact assumption for control [8] or modeling [9] purposes.

The difficulty of accounting for contact phenomena in an optimal control formulation [10], [11] lead roboticists to the *rigid contact* model [12]–[14] which fundamentally limits the ability to control contact forces. This limitation can be understood from a control-theoretic perspective: under the rigid contact assumption, the contact force is an output with direct input feedthrough, which means that the input torque affects *directly* the value of the contact force without any dynamics in between, making the system non-strictly proper [15]. In other

words, the force can be written as a function of the state *and* the control input.

While it is possible in some cases to achieve output feedback control by exploiting the feedthrough as a feed-forward action [16], it remains a challenge in the general case [17], [18]. In particular, the feedback interconnection of such a system with a non-linearity (e.g. a model-predictive controller) is known to create an algebraic loop of which the well-posedness is not guaranteed [15], [19]. Digital implementations of MPC usually circumvent this pathology by discarding the direct feedthrough terms as physical systems have a finite bandwidth [20]. One possible way is to augment the state by introducing delay [21], for instance by treating input as states [22], [23] or by using output predictions in the input computation [24]. The former approach was used in [25] to derive contact-aware optimal policies, and in our previous approach [26] to enable torque-feedback in MPC. In this paper, we address this challenge by proposing a new MPC formulation that introduces contact dynamics rather than adding dynamics in the joint space.

### B. Contributions

The combination of MPC and force control has already been investigated in other works, either by using an explicit model of the contact force [27]–[30] or in an impedance/admittance control fashion [31]–[34]. In contrast to those approaches, we propose to plan interaction forces based on an explicit model while not requiring any other controller than the MPC. To this end, the contact force is modeled as a linear spring-damper and treated as a state inside the optimization problem. This allows to make predictions about the future evolution of the interaction and to optimize directly force-feedback torque policies. This way we can inherit the benefits of MPC (reactive planning and task conflict resolution through cost optimization) while preserving good force tracking capabilities as in direct force control.

In our preliminary work [26], we revealed the fundamental limitation of classical MPC and proposed an original formulation that allows to incorporate joint torque feedback in optimal policies. While it confirmed the benefit of exploiting joint space effort measurements in contact tasks, we found that this approach is not the only way to endow robots with force awareness. Pursuing that objective, we introduce in this article a new MPC formulation that exploits contact force measurements in Cartesian space. While it comes at the price of relaxing the rigid contact assumption, it has the advantage of using measurements directly in the task space. This benefit is confirmed through experimental comparisons between the proposed approach, classical MPC and the aforementioned torque-feedback MPC [26]. Our contributions are the following:

<sup>1</sup>Tandon School of Engineering, New York University, Brooklyn, NY

<sup>2</sup>LAAS-CNRS, Université de Toulouse, CNRS, Toulouse

<sup>3</sup>Artificial and Natural Intelligence Toulouse Institute (ANITI), Toulouse

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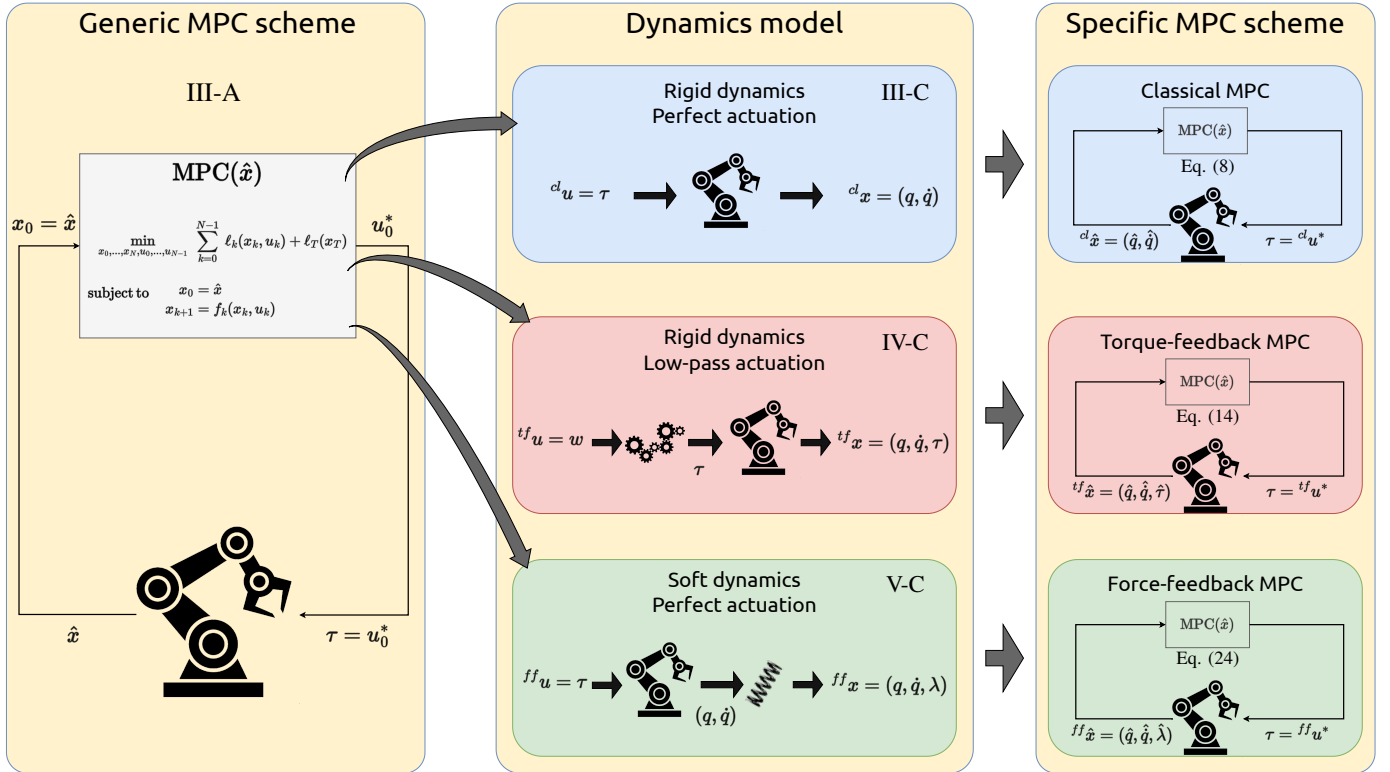


Fig. 1: Overview of the proposed MPC schemes. The generic MPC scheme (Section III-A) is agnostic to dynamics model  $f_k$ . The 3 MPC schemes presented in this paper are the result of a particular choice of state and input variables  $x, u$ : the classical MPC with position-velocity state and perfect torque actuation (Section III-C), the torque-feedback MPC scheme with position-velocity-torque state and low-pass actuation (Section IV-C) and the force-feedback MPC with position-velocity-force state and perfect torque actuation (Section V-C).

We introduce a novel MPC scheme using a visco-elastic force contact model and state augmentation (Section V). A reproduction of the experimental results of [26] on a torque-driven manipulator (iiwa) and a quantitative assessment of the force tracking capability of the torque-feedback MPC are proposed (Section VII). An experimental validation of the proposed force-feedback MPC and a comparison with classical and torque-feedback MPC are also presented. A detailed discussion on modeling assumptions and practical aspects of adding force in MPC on a real robot is offered (Section VIII). Finally, connections with existing force control literature and perspectives for MPC are established (Sections II, VIII).

## II. RELATED WORK

### A. Force control

The control of contact forces is a long-standing goal in robotics, as reflected by the early work of Whitney [35], and has been continuously subject to a great amount of research. This effervescence is due to the broad range of applications that necessitate controlled physical interactions, but also to the difficulty of designing reliable force control strategies [36]. Force control approaches can be broadly divided into 2 categories: indirect and direct approaches [37].

Direct force control techniques attempt to regulate the contact force directly through explicit feedback control [38], [39] based on force sensor measurements. The force control

loop is generally combined with a motion controller in complementary task space directions as done in hybrid control [40], [41], or in parallel as done in parallel control [42]. The best basic force feedback control strategy has been shown - theoretically and experimentally - to be the integral controller, which enables accurate trajectory tracking [39]. But the high performance allowed by direct methods comes at the price of having to arbitrate manually the conflicts that may exist between the force and the motion tasks [43]. Besides, it inherently hides the friction phenomena [44], the exchange of mechanical work [45], and has serious theoretical pitfalls [46].

Indirect force control on the other hand attempts to regulate the dynamic relation between force and motion, a.k.a. the impedance. These techniques include notably impedance control [47], [48] and admittance control [35], [49]. The contact force is controlled *indirectly* through the specification of a desired impedance. While those techniques are relatively easy to implement and excel at realizing stable and compliant contact behaviors, their force tracking performance is inherently limited [50]: force regulation is done indirectly through impedance specification, which makes its quality depend on a priori unknown environment parameters [51], [52].

In this work, we propose a novel MPC formulation affording the explicit control of contact forces, akin direct methods.

	Classical MPC	Torque-feedback MPC	Force-feedback MPC
Section	III-C	IV-C	V-C
State	${}^{cl}x = (q, \dot{q})$	${}^{tf}x = (q, \dot{q}, \tau)$	${}^{ff}x = (q, \dot{q}, \lambda)$
Control	${}^{cl}u = \tau$	${}^{tf}u = w$	${}^{ff}u = \tau$
Actuation model	Perfect	Low-pass filter	Perfect
Force	$\lambda = \lambda^r$ (output (5b))	$\lambda = \lambda^r$ (output (10b))	$\lambda = \lambda^s$ (state (18))
Contact model	Rigid	Rigid	Soft

TABLE I: Variable definitions and notations for each MPC formulation. The  ${}^{cl}$  superscript stands for the classical MPC of Section III-C,  ${}^{tf}$  for the torque-feedback MPC of Section IV-C and  ${}^{ff}$  for the force-feedback MPC of Section V-C. The force superscript  ${}^r$  stands for the rigid contact model, while  ${}^s$  denotes the soft contact force model.

### B. Fundamental challenges in force control

There is a fundamental trade-off between stability and performance in force control. Colgate’s analysis of force feedback [53] revealed that the contact instability observed by direct force control practitioners [38] is a special case of *coupled instability* due to a combination of the inertia scaling effect of force feedback [48] and non-collocation between sensors and actuators [54]. Stability can be enforced using a sufficient passivity condition [49], [55]–[58] that restricts the magnitude of the force feedback gain, hence the force control performance. Because some tasks may require precisely behaviors that are stable but not passive (e.g. bending, grinding), passivity can be regarded as a conservative criteria [59], although recent works suggest that it can be effectively accommodated in direct force control to allow high-bandwidth control [60]. In our work, the stability/performance trade-off is indirectly arbitrated through nonlinear optimization: the effective force feedback gain results from the minimization of a cost function.

The question of what particular impedance must be emulated to achieve a given task is very challenging. Impedance control is by nature agnostic to that question: it only provides tools to realize a *given* target impedance. Hence in practice, target behaviors are hand-designed through empirical fine-tuning to increase the task performance, which is tedious and vulnerable to uncertainties. The impedance selection problem was early recognized as a major challenge [61] to be overcome by adaptive control strategies [50], [62]–[64], environment impedance estimation [51], [65], optimization [61], [66] or learning [67], [68].

### C. Toward optimization in force control

We like to think of optimal control as a way to automatize control gains synthesis, for instance by relating impedance modulation during contacts to a trade-off between disturbance rejection and measurement uncertainty [69]. This suggests that incorporating force in the optimization may result in an optimized impedance, trading off motion and force performance to achieve a higher-level objective [70]. The present work is in line with this interpretation.

As mentioned previously, the benefits of MPC and force control can be combined. This is done for instance in a direct force control fashion in [27], [28] where the contact force is treated explicitly as an output in the optimization using a linear spring model. MPC can also be used to bound the magnitude of contact forces generated by admittance control schemes in stiff environments [31]. The work in [32] extends this idea to nonlinear MPC with an emphasis on path-following. The

approach in [33] proposes a task-space admittance control scheme that adds proportional-integral force term to the end-effector position reference in the cost function. Adaptive control is used in [34] to estimate impedance model parameters used in an MPC. Closer to our approach, the recent works in [29], [30] model interaction forces as linear spring models that are added directly into the state dynamics. In [29], the contact force estimated from joint torques is fed-back directly into the MPC that optimizes joint-space PD reference trajectories. In [30], a Hertz contact model is used in the trajectory optimization problem. A joint space impedance and a Cartesian admittance control allow to control forces on a soft tissue in MPC at  $5Hz$ . We propose instead to achieve high-frequency predictive force feedback *without* any additional stabilizing controller.

## III. BACKGROUND

In this section we recall the classical MPC and the torque-feedback MPC based on actuation modeling.

### A. Model-predictive control

We consider the following Optimal Control Problem (OCP)

$$\min_{u(\cdot), x(\cdot)} \int_0^T \ell(x(t), u(t), t) dt + \ell_T(x(T)) \quad (1a)$$

$$\text{s.t.} \quad x(0) = \hat{x}, \quad (1b)$$

$$\dot{x}(t) = f(x(t), u(t), t) \quad (1c)$$

where  $\hat{x}$  is the measured state,  $u$  the control input and  $f$  is the dynamics model,  $\ell, \ell_T$  the running and terminal costs. The OCP (1) is transcribed into the following Non-Linear Program (NLP)

$$\min_{\substack{x_0, \dots, x_N \\ u_0, \dots, u_{N-1}}} \sum_{k=0}^{N-1} \ell_k(x_k, u_k) + \ell_N(x_N) \quad (2a)$$

$$\text{s.t.} \quad x_0 = \hat{x}, \quad (2b)$$

$$x_{k+1} = f_k(x_k, u_k) \quad (2c)$$

where  $\ell_k, \ell_N$  and  $f_k$  denote the discretized costs and dynamics with sampling step  $\Delta t$  (typically resulting from a semi-implicit Euler integration scheme). The solution is a locally optimal control sequence  $u_0^*, \dots, u_{N-1}^*$  from which we only send the first element  $u_0^*$  to the robot low-level controllers. This NLP can be solved efficiently using standard nonlinear optimization such as Sequential Quadratic Programming (SQP) [71]

provided that the sparsity induced by time is exploited in the resolution [72]<sup>1</sup>.

This generic numerical optimal control formulation encompasses the various MPC controllers derived in this paper. We will propose alternative definitions of the state  $x$  and control  $u$  variables, which will lead to specific definitions of the continuous-time (1c) and discrete-time (2c) dynamics constraints, hence to distinct model-predictive controllers. The state and control variables definitions of all MPC schemes are recapitulated in Table I.

### B. Rigid contact dynamics

A *rigid contact* is a kinematic constraint between the robot and the environment. The equations of motion of a fully-actuated robot in rigid contact with the environment can be derived from the Karush-Kuhn-Tucker (KKT) conditions of the convex optimization problem corresponding to Gauss' least constraint principle [73]

$$\min_{\ddot{q}} \frac{1}{2} \|\ddot{q} - \ddot{q}_f\|_{M(q)}^2 \quad (3a)$$

$$\text{s.t. } J(q)\ddot{q} + \dot{J}(q)\dot{q} = 0 \quad (3b)$$

where  $q, \dot{q} \in \mathbb{R}^n$  are the vectors of joint positions and velocities,  $M(q) \in \mathbb{S}_+^n$  is the generalized inertia matrix,  $J(q) \in \mathbb{R}^{m \times n}$  is the Jacobian of the  $m$ -dimensional contact,  $\ddot{q}_f = M(q)^{-1}(\tau - h(q, \dot{q})) \in \mathbb{R}^n$  is the free acceleration,  $h(q, \dot{q}) \in \mathbb{R}^n$  is the vector of centrifugal, Coriolis and gravity forces and  $\tau \in \mathbb{R}^n$  is the vector of joint torques. As explained in [74], the KKT conditions of (3), namely

$$\begin{bmatrix} M(q) & J(q)^T \\ J(q) & 0 \end{bmatrix} \begin{bmatrix} \ddot{q} \\ -\lambda^r \end{bmatrix} = \begin{bmatrix} \tau - h(q, \dot{q}) \\ -\dot{J}(q)\dot{q} \end{bmatrix} \quad (4)$$

reveal the generalized contact forces  $\lambda^r \in \mathbb{R}^m$  as the Lagrange multipliers associated with the rigid contact constraint (3b).

### C. Classical MPC

In this formulation, the continuous-time dynamics constraint  $f$  is defined from the solution map of the KKT conditions (4). It corresponds a controlled dynamical system with state  $^{cl}x \triangleq (q, \dot{q})$  and control input  $^{cl}u \triangleq \tau$  (we omit the dependency in  $t$  for readability)

$$^{cl}\dot{x} = f\left(^{cl}x, ^{cl}u\right) \quad (5a)$$

$$\lambda = \lambda^r\left(^{cl}x, ^{cl}u\right) \quad (5b)$$

where  $f$  maps joint positions, velocities and torques to the constrained joint accelerations  $\ddot{q}$  (primal solution of (4))

$$f\left(^{cl}x, ^{cl}u\right) = \begin{bmatrix} \dot{q} \\ M^{-1}(q)\left(\tau - h(q, \dot{q}) + J(q)^T \lambda\right) \end{bmatrix} \quad (6)$$

and  $\lambda^r$  is the rigid contact force (dual solution of (4)). In this formulation [75], the contact force  $\lambda$  appears as an output of

the system. Therefore, the cost function can include a force task with the following form

$$\ell\left(^{cl}x, ^{cl}u\right) = \|\lambda^r\left(^{cl}x, ^{cl}u\right) - \bar{\lambda}\|^2 + \text{other terms} \quad (7)$$

where  $\bar{\lambda}$  is a reference force.

The discretized dynamics constraint  $f_k$  can be obtained using an Euler semi-implicit scheme with sampling time  $\Delta t$

$$f_k\left(^{cl}x_k, ^{cl}u_k\right) = ^{cl}x_k + \begin{bmatrix} \Delta t & \Delta t^2 \\ 0 & \Delta t \end{bmatrix} f\left(^{cl}x_k, ^{cl}u_k\right) \quad (8a)$$

$$\lambda_k = \lambda^r\left(^{cl}x_k, ^{cl}u_k\right) \quad (8b)$$

At each MPC cycle, the NLP (2) is initialized with the latest position-velocity state measurement  $^{cl}\hat{x} = (\hat{q}, \hat{\dot{q}})$  and solved using as a dynamics constraint the discrete dynamics derived in (8). The joint torque  $\tau$  sent to the robot is then selected as the first optimal control  $^{cl}u_0^*$  output by the NLP resolution.

## IV. TORQUE-FEEDBACK MPC

We first recall the fundamental incapacity of classical MPC to do force feedback and how the formulation proposed in our previous work [26] allows to overcome this issue.

### A. The limitation of classical MPC

The classical formulation of Section III-C does not allow force predictive feedback control because the contact force and control torque are algebraically coupled. While  $\lambda$  is used as a *prediction*, it is possible to choose a control action  $u$ . But if  $\lambda$  is used as a measurement (like the state  $x$ ), it can be seen from (5b) (or (8b) in discrete time) that  $u$  is completely determined and cannot be chosen. The force  $\lambda$  appears as the output of a nonlinear system in with instantaneous transfer from the input since  $\frac{\partial \lambda}{\partial u} = (JM^{-1}J^T)^{-1}JM^{-1}$  is non-zero. Attempting to control  $\lambda$  with some policy  $u(\lambda)$  would obviously create an algebraic loop as  $u$  and  $\lambda$  would influence each other instantaneously.

As previously mentioned, this corresponds in control theory terms to a non-zero input-output feedthrough that makes the system non-strictly proper. One way to render such a system proper (and thus to allow force feedback) is to delay the output with respect to the system input ([21], p. 37). This approach was followed in [25] and in our previous work [26] by modeling an imperfect torque actuation. Another way is to relax the rigid contact assumption, as done for instance in [28], which also produces the needed decoupling (the delay then comes from the flexibility). We propose in this paper to follow this second track and introduce the force feedback MPC based on visco-elastic contact modeling. But first, let's recall our previously proposed MPC based on actuation dynamics, which we will use as a basis of comparison.

### B. Low-pass actuation dynamics

In our previous work [26], we proposed to model the actuation dynamics as a first-order low-pass filter. The input

<sup>1</sup>Note that nonlinear inequality constraints on the state and control input can be easily be added to this formulation as shown in [72]

torque  $w$  is then related to the actuation torque  $\tau$  according to the linear first-order differential equation

$$\dot{\tau} = \omega_c(w - \tau) \quad (9)$$

where  $\omega_c > 0$  is the cut-off angular frequency in  $\text{rad s}^{-1}$ , i.e.  $\omega_c = 2\pi f_c$  where  $f_c$  is the ordinary cut-off frequency in Hz. We like to think of this model as an abstraction of the actuation, not an accurate model. It is simple yet generic enough to capture the linear behavior of many actuators. More complex models could be used without any changes to the rest of the approach.

Note that this approach presents similarities to the one proposed in [76] which enforces the limitation of the actuation bandwidth limitation by using a frequency-dependent cost function. In that sense, our approach resembles the special case of a low-pass shaping function. But the conceptual difference is that frequency-shaping leaves the relation between state and control unchanged during the optimization, while our controller reasons over higher dimensional dynamics, which enables to naturally derive control policies that depend on torque measurements.

### C. Torque-feedback MPC formulation

The above actuation model allows to augment the classical dynamics of Section III-C. We define the state of the system as  ${}^{tf}x \triangleq (q, \dot{q}, \tau)$ , which includes classical state  ${}^{cl}x$  and the joint torques  $\tau$ . The control input to be computed by the MPC is defined as the unfiltered torque  ${}^{tf}u \triangleq w$ . The rigid contact model is however left unchanged. The full continuous-time dynamics model then reads

$${}^{tf}\dot{x} = f\left({}^{tf}x, {}^{tf}u\right) \quad (10a)$$

$$\lambda = \lambda^r\left({}^{tf}x\right) \quad (10b)$$

where the dynamics constraint  $f$  now contains the low-pass filter (9):

$$f\left({}^{tf}x, {}^{tf}u\right) = \begin{bmatrix} \dot{q} \\ M^{-1}(q)\left(\tau - h(q, \dot{q}) + J(q)^T \lambda\right) \\ \omega_c(w - \tau) \end{bmatrix} \quad (11)$$

and  $\lambda^r\left({}^{tf}x\right)$  is the same rigid contact force as the one defined in the classical MPC (dual solution of the KKT system (4)). Note that in this formulation, the algebraic coupling between  $\lambda$  and  $\tau$  still exists (we are still working under the rigid contact model assumption) but it is no longer an issue since the optimal control  ${}^{tf}u = w$  can be freely computed *after* a contact force is measured. In this formulation, the cost function of the OCP can include a contact force task similarly to (7)

$$\ell\left({}^{tf}x, {}^{tf}u\right) = \|\lambda^r\left({}^{tf}x\right) - \bar{\lambda}\|^2 + \text{other terms} \quad (12)$$

with the main difference that the rigid contact force no longer depends on the system input  ${}^{tf}u$ , but only on the state  ${}^{tf}x$ .

The filter discretized under zero-order hold takes the form of an exponential moving average

$$\tau_{k+1} = \alpha\tau_k + (1 - \alpha)w_k \quad (13)$$

where  $\alpha = e^{-\omega_c\Delta t}$ . Note that  $\alpha$  parameter provides an intuitive understanding of the asymptotic behavior of the actuation model: when  $f_c \rightarrow \infty$ ,  $\alpha \rightarrow 0$  and there is no filtering so  $w$  goes entirely through<sup>2</sup>. When  $f_c \rightarrow 0$ ,  $\alpha \rightarrow 1$  and the filtering is maximal so  $w$  is entirely blocked. However in practice, the value of  $f_c$  is upper bounded by the Nyquist frequency  $\frac{f_s}{2} = \frac{1}{2\Delta t}$  to avoid aliasing phenomena. The position-velocity dynamics is then integrated using a semi-implicit Euler as in the classical MPC case, while the torque dynamics uses (13)

$$f_k\left({}^{tf}x_k, {}^{tf}u_k\right) = {}^{tf}x_k + \begin{bmatrix} \Delta t & \Delta t^2 & 0 \\ 0 & \Delta t & 0 \\ 0 & 0 & \frac{1-\alpha}{\omega_c} \end{bmatrix} f\left({}^{tf}x_k, {}^{tf}u_k\right) \quad (14a)$$

$$\lambda_k = \lambda^r\left({}^{tf}x_k\right) \quad (14b)$$

In practice, the torque sent to the robot at each MPC cycle is not the optimal computed *unfiltered* torque  ${}^{tf}u_0^*$  because it may be too aggressive to be used when the optimizer overestimates the filtering effect of the actuation. It is safer to use instead the optimal *filtered* torque predictions: hence we send an interpolation  $\tilde{\tau}$  between the initial (measured) torque  $\tau_0^* = \hat{\tau}$  and predicted (optimal) *filtered* torque  $\tau_1^*$

$$\tilde{\tau} = \tau_0^* + \epsilon(\tau_1^* - \tau_0^*) \quad (15)$$

where  $\epsilon$  is the ratio between the OCP sampling step  $\Delta t$  and the MPC re-planning step duration. The interpolation is used because the prediction  $\tau_1^*$  may lie too far in the future when the OCP sampling frequency is lower than the MPC re-planning frequency (which is usually the case in practical implementations). This MPC scheme has been shown to outperform the classical MPC formulation in contact tasks thanks to its ability to re-plan based on measured joint torques [26].

## V. FORCE FEEDBACK MPC

In this section we introduce the soft contact model and our new formulation of the OCP that allow direct force feedback from Cartesian space measurements.

### A. Visco-elastic contact dynamics

The visco-elastic contact dynamics models the contact force by a linear spring-damper

$$\lambda^s(q, \dot{q}, p_c) \triangleq -K\Delta p(q, p_c) - B\dot{p}(q, \dot{q}) \quad (16)$$

where  $\Delta p(q, p_c) = p(q) - p_c$  is the end-effector deflection,  $p(q) \in \mathbb{R}^m$  is the end-effector Cartesian pose given by forward kinematics,  $p_c \in \mathbb{R}^m$  is the contact anchor point, and  $\dot{p}(q, \dot{q}) = J(q)\dot{q}$  is the end-effector Cartesian velocity given by differential forward kinematics. The matrices  $K, B \in \mathbb{R}^{m \times m}$  are the stiffness and damping of the environment (diagonal and positive definite), assumed to be fixed and known. Notice that given joint positions, joint velocities and the anchor location, the contact force is fully determined.

<sup>2</sup>This corresponds to a discrete system with pure delay  $\tau_{k+1} = w_k$ .

### B. Naive approach to visco-elastic contact

The visco-elastic model immediately leads to a first MPC with contact feedback, which we introduce now but that we will explain not to be fully satisfactory. The rigid contact force in (5) can be replaced by the visco-elastic contact force (16) which leads to the following continuous-time dynamics model with classical state  $^{cl}x$  and input  $^{cl}u$

$$^{cl}\dot{x} = f\left(^{cl}x, ^{cl}u\right) \quad (17a)$$

$$\lambda = \lambda^s\left(^{cl}x, p_c\right) \quad (17b)$$

where  $f$  is the same as (6). The only difference between (17) and the classical formulation (5) is the output equation describing the contact force evolution: contrary to (5b), the contact force in (17b) does not depend on the control input  $^{cl}u$ . Although this reformulation clearly breaks the algebraic coupling with the control input, it still does not allow to take into account the measured force: measuring the state fully determines the contact force. In other words, (16) acts as a *measurement* model. One possibility to exploit it could use a Kalman filter to estimate the state.

Yet we would rather like to be able to inject new information into the optimizer at each measurement cycle, so that the optimal trajectories are based on both visco-elastic predictions *and* sensed efforts. For this, we propose another formulation that consists in augmenting the classical state with the contact forces.

### C. Force feedback MPC formulation

We propose now to include the measured contact force directly in the system state and to use the visco-elastic contact equation (16) as a *prediction* model. The augmented state is defined as  $^{ff}x \triangleq (q, \dot{q}, \lambda)$  which includes the classical state  $^{cl}x$  and the measured contact force  $\lambda$ , while the control input is the joint torque  $^{ff}u \triangleq \tau$  like in the classical formulation. We will assume that the anchor point is not moving, i.e.  $\dot{p}_c = 0$ . This corresponds to a sticking contact model, which is reasonable as long as there is no slipping. Under this assumption, the time derivative of (16) is given by

$$\dot{\lambda}^s\left(^{ff}x, ^{ff}u\right) = -K\dot{p} - B\ddot{p} \quad (18)$$

where  $\ddot{p} = J(q)\ddot{q} + \dot{J}(q)\dot{q}$  is the end-effector Cartesian acceleration, and the joint acceleration  $\ddot{q}$  is computed using the forward rigid-body dynamics. This reformulation leads to the full continuous-time dynamics model

$$^{ff}\dot{x} = f\left(^{ff}x, ^{ff}u\right) \quad (19)$$

where  $f$  includes the classical forward rigid-body dynamics  $\ddot{q}$  *and* the visco-elastic force dynamics defined in (18)

$$f\left(^{ff}x, ^{ff}u\right) = \begin{bmatrix} \dot{q} \\ M^{-1}(\tau - h + J^T\lambda) \\ -KJ\dot{q} - B\left(JM^{-1}(\tau - h + J^T\lambda) + \dot{J}\dot{q}\right) \end{bmatrix} \quad (20)$$

where we dropped the dependencies in  $q, \dot{q}$  for readability. This model expresses the direct measure of  $\lambda$  (which will be the case in our experiments thanks to a F/T sensor attached to the end-effector) and uses the visco-elastic interaction model to predict its previewed evolution. Now the MPC is able to take decisions based on the predicted whole-body behaviour while being directly informed of the measured forces. In this formulation, a contact force task is formulated as an integral part of the state cost

$$\ell\left(^{ff}x, ^{ff}u\right) = \|\lambda - \bar{\lambda}\|^2 + \text{other terms} \quad (21)$$

### D. Model derivatives and transcription

The optimization algorithm requires the derivatives of the dynamics model (20) w.r.t. state  $^{ff}x$  and control  $^{ff}u$ . The rigid-body dynamics part requires  $\frac{\partial \ddot{q}}{\partial q}, \frac{\partial \ddot{q}}{\partial \dot{q}}, \frac{\partial \ddot{q}}{\partial \tau}$ , which are classically known in closed-form [77], and  $\frac{\partial \ddot{q}}{\partial \lambda}$  of which we explicit the computation

$$\frac{\partial \ddot{q}}{\partial \lambda} = M^{-1}J^T \quad (22)$$

Note that the forward rigid-body dynamics  $\ddot{q}$  is a function of  $(q, \dot{q}, \tau, \lambda)$ . We insist here on the fact that unlike in classical MPC case,  $\lambda$  is **not** a function of  $q, \dot{q}$  in the above expression: as part of the state of the system  $^{ff}x$ , the variables  $q, \dot{q}, \lambda$  are *simultaneously* measured and therefore independent at this stage. The visco-elastic force dynamics part requires the derivatives  $\dot{\lambda}^s$  w.r.t. state  $^{ff}x$  and control  $^{ff}u$ . They are computed using the chain rule with end-effector velocity and acceleration

$$\frac{\partial \dot{\lambda}^s}{\partial q} = -K\frac{\partial \dot{p}}{\partial q} - B\left(\frac{\partial \ddot{p}}{\partial q} + \frac{\partial \ddot{p}}{\partial \dot{q}}\frac{\partial \ddot{q}}{\partial q}\right) \quad (23a)$$

$$\frac{\partial \dot{\lambda}^s}{\partial \dot{q}} = -K\frac{\partial \dot{p}}{\partial \dot{q}} - B\left(\frac{\partial \ddot{p}}{\partial \dot{q}} + \frac{\partial \ddot{p}}{\partial \ddot{q}}\frac{\partial \ddot{q}}{\partial \dot{q}}\right) \quad (23b)$$

$$\frac{\partial \dot{\lambda}^s}{\partial u} = -B\frac{\partial \ddot{p}}{\partial \ddot{q}}\frac{\partial \ddot{q}}{\partial \tau} \quad (23c)$$

$$\frac{\partial \dot{\lambda}^s}{\partial \lambda} = -B\frac{\partial \ddot{p}}{\partial \ddot{q}}\frac{\partial \ddot{q}}{\partial \lambda} \quad (23d)$$

where the terms  $\frac{\partial \dot{p}}{\partial q}, \frac{\partial \dot{p}}{\partial \dot{q}}, \frac{\partial \dot{p}}{\partial \tau}$  are computed using recursive algorithms [77].

The discretized dynamics model can be obtained using a semi-implicit Euler integration scheme similarly to Sections III-C, IV-C

$$^{ff}x_{k+1} = ^{ff}x_k + \begin{bmatrix} \Delta t & \Delta t^2 & 0 \\ 0 & \Delta t & 0 \\ 0 & 0 & \Delta t \end{bmatrix} f\left(^{ff}x_k, ^{ff}u_k\right) \quad (24)$$

At each MPC cycle, the NLP is re-solved based on the measured state  $^{ff}x$  and the first optimal joint torque  $^{ff}u_0^*$  is sent to the robot.

## VI. SIMULATION STUDY

In this section we compare the performances of the 3 formulations previously introduced in simulated polishing tasks. The benefit of force feedback in the position and force tracking accuracy becomes clear under imperfect actuation and contact modeling. Further, we highlight the effect of the low-level torque controller in the task performance by simulating the polishing task with and without this module. This reveals the weaknesses of both the classical MPC and the torque-feedback MPC formulations.

## A. Task formulation

1) *Frame conventions and sliding contact*: In order to achieve the polishing task we need a 1D (i.e. *pure sliding*) contact model in order to allow only forces in the table normal direction and motions in the lateral directions. Moreover, this normal force is expressed in the *centered* frame convention: the origin of the reference frame coincides with the contact point but its axes are aligned with the table axes at all times. The derivatives of the forward dynamics must then be expressed in these moving coordinates. Such a model can be easily obtained from a 3D contact model by using projections and the derivations described in our previous work [78].

2) *Cost function*: The task is to apply a constant vertical force while drawing a circle on the horizontal plane. For the sake of clarity we split the cost function in 2 parts: a common part  $\ell^0$  which is the same in all 3 controllers and a controller-specific part which contains additional terms that are specific to the controller. The common cost  $\ell^0$  reads

$$\ell^0 = c_1 \|q - \bar{q}\|_{Q_1}^2 \quad (25.1)$$

$$+ c_2 \|\dot{q}\|_{Q_2}^2 \quad (25.2)$$

$$+ c_3 \|\tau - \tau_g(q, \lambda)\|_{Q_3}^2 \quad (25.3)$$

$$+ c_4 \|p(q) - \bar{p}(t)\|_{Q_4}^2 \quad (25.4)$$

$$+ c_5 \|\dot{p}(q, \dot{q})\|_{Q_5}^2 \quad (25.5)$$

$$+ c_6 \|\lambda - \bar{\lambda}(t)\|_{Q_6}^2 \quad (25.6)$$

where  $(c_i, Q_i)_{i=1..6}$  are positive scalar weights and positive diagonal activation matrices,  $\bar{q}$  is a static reference joint configuration,  $\tau_g(q, \lambda)$  is the gravity compensation torque under external forces  $g(q) - J(q)^T \lambda$ ,  $\bar{p}(t), \bar{\lambda}(t)$  are time-varying reference of end-effector position and contact force respectively. The term (25.1) is a joint configuration regularization term, (25.2) a joint velocity regularization term, (25.3) a torque regularization (around gravity torque), (25.4) an end-effector position tracking term, (25.5) an end-effector velocity regularization term, (25.6) a contact force tracking term. Note that at this stage, we had to slightly abuse notation in the cost function definition since  $\ell^0$  can clearly be written in either one of the following ways

$$\ell^0 \left( {}^{cl}x, {}^{cl}u \right) = \ell^0 \left( {}^{tf}x, {}^{tf}u \right) = \ell^0 \left( {}^{ff}x, {}^{ff}u \right) \quad (26)$$

depending on the definition of the state and input variables. In particular, the force cost term (25.6) takes the form (7), (12) or (21) depending on the MPC formulation being considered. We can now define each controller's complete cost function based on  $\ell^0$ . The only changes in the cost function are regularization terms on the new variables due to state augmentation. For the classical MPC, the full cost function reads

$$\ell \left( {}^{cl}x, {}^{cl}u \right) = \ell^0 \left( {}^{cl}x, {}^{cl}u \right) \quad (27)$$

For the torque-feedback MPC, the full cost function includes an additional regularization term on the computed torque

$$\ell \left( {}^{tf}x, {}^{tf}u \right) = \ell^0 \left( {}^{tf}x, {}^{tf}u \right) + c_w \|{}^{tf}u - \tau_g(q, \lambda)\|_{Q_w}^2 \quad (28)$$

For the force-feedback MPC, the cost function includes an additional regularization term on the rate of change of the contact force

$$\ell \left( {}^{ff}x, {}^{ff}u \right) = \ell^0 \left( {}^{ff}x, {}^{ff}u \right) + c_\lambda \|\dot{\lambda}\|_{Q_\lambda}^2 \quad (29)$$

3) *Task phases management*: The task is divided into several phases with fixed time durations: stand still, reach the surface of the table, apply a normal force, circle motion, stop. The cost function weights and references are updated online based on these time-based switches.

## B. Simulation setup

The simulation scheme presented in Figure 2 is explained here in details.

1) *Software*: Rigid-body dynamics computations are performed using the `Pinocchio` library [77]. The OCPs are formulated using the `Crocodyl` optimal control library [79] and solved using our efficient SQP solver available in `mim_solvers`<sup>3</sup> [72]. The force-feedback and torque-feedback OCPs described in this work are implemented in the open-source library `force_feedback_mpc`<sup>4</sup>. The benchmarks and experiments can be reproduced using our dedicated public repository `force-feedback`<sup>5</sup>. We use `PyBullet` as a physics simulator ("RBDS" in Figure 2).

2) *Contact, sensing and actuation modeling*: We assess the performance of the controllers under a perturbed contact model and imperfect actuation and sensing. The contact surface is tilted by an angle  $\theta$  unknown to the controller. The sensing model adds noise and delays to the measured joint positions and velocities output by the physics simulator

$$\hat{q}(t) = q^{\text{sim}}(t - \delta_s) + \nu_q \quad (30a)$$

$$\hat{\dot{q}}(t) = \dot{q}^{\text{sim}}(t - \delta_s) + \nu_{\dot{q}} \quad (30b)$$

while the actuation models adds an affine bias, noise, delay, dry friction and stiction to the motor torques

$$\hat{\tau}(t) = a\tau^m(t - \delta_s) + b - \mu_s \text{sign}(\hat{q}(t)) - \mu_v \hat{q}(t) + \nu_\tau \quad (31)$$

where  $\hat{q}, \hat{\dot{q}}, \hat{\tau}$  are measured signals,  $q^{\text{sim}}, \dot{q}^{\text{sim}}$  are computed by rigid-body dynamics simulation,  $\tau^m$  is the motor torque output by the robot low-level controller,  $\nu_q, \nu_{\dot{q}}, \nu_\tau$  are Gaussian random variables with 0 mean and variances  $\sigma_q, \sigma_{\dot{q}}, \sigma_\tau$  respectively,  $\delta_s$  is the sensing delay,  $(a, b)$  is a bias uniformly distributed over  $[a, \bar{a}] \times [b, \bar{b}]$ . The coefficients  $\mu_s, \mu_v$  encode respectively static and viscous friction in the joints. The contact surface stiffness and damping coefficients of `PyBullet` are set to  $10^4$  and  $10^2$  respectively, and the lateral friction coefficient to 0.5. The surface tilt angle  $\theta$  is ranging from  $-6^\circ$  to  $+6^\circ$ . The actuation bias  $(a, b)$  is uniformly drawn from  $[0.8, 1.2] \times [-2, +2]$ . The sensing delay is selected as  $\delta_s = 1$  simulation cycle, the random noise parameters as  $\sigma_q = \sigma_{\dot{q}} = 10^{-3}$  and  $\sigma_\tau$  as a small percentage of the joint torque limits provided by the manufacturer. The sign in the static joint friction term is approximated by a hyperbolic

<sup>3</sup>[https://github.com/machines-in-motion/mim\\_solvers](https://github.com/machines-in-motion/mim_solvers)

<sup>4</sup>[https://github.com/machines-in-motion/force\\_feedback\\_mpc](https://github.com/machines-in-motion/force_feedback_mpc)

<sup>5</sup><https://github.com/skleff1994/force-feedback>



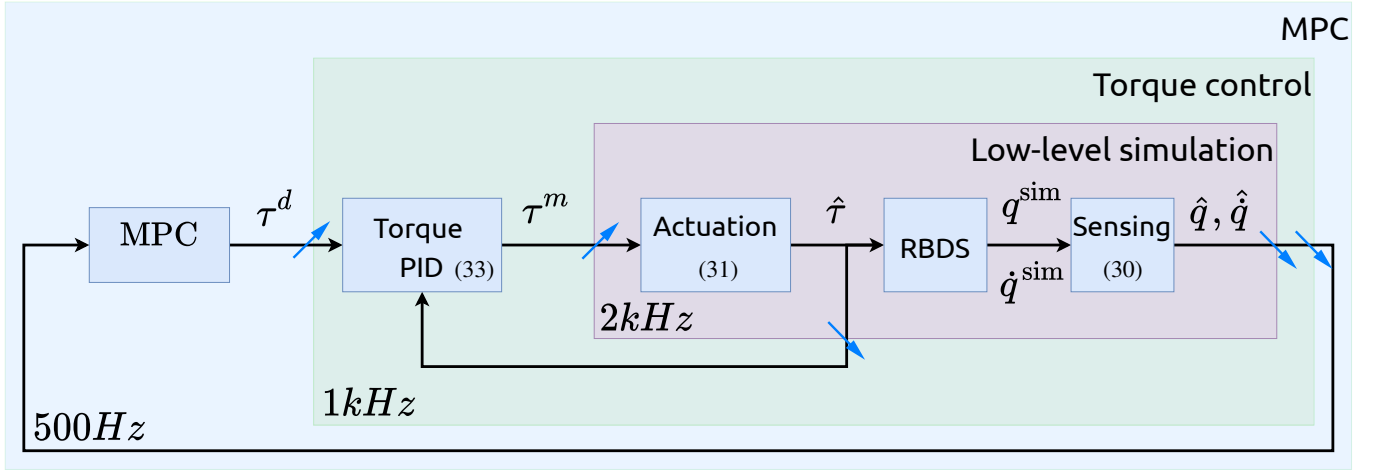


Fig. 2: Schematic of the simulation setup used in Section VI-B for the classical MPC, including low-level torque control. Gray arrows corresponds to zero-order holds (ascending) or anti-aliasing filters (descending). The torque controller is a PID controller plus feedforward ( $\tau^d$ ). The actuation block simulates the combined effects of motor inertia, transmission, torque sensing, etc. The RBDS block can be any rigid-body physics simulator. The sensing block simulates sensor dynamics and noise.

tangent and we use  $\mu_s = 1$  and  $\mu_v = 0.5$ . In the case of the force-feedback MPC, the contact force is also perturbed with Gaussian noise and sensing delay

$$\hat{\lambda}(t) = \lambda^{\text{sim}}(t - \delta_s) + \nu_\lambda \quad (32)$$

with  $\nu_\lambda \simeq \mathcal{N}(0, \sigma_\lambda^2)$ . The low-level torque control is simulated by a torque PID controller with feedforward

$$\tau^m(t) = \tau^d(t - \delta_o) \quad (33a)$$

$$- K_P \left( \hat{\tau}(t) - \tau^d(t - \delta_o) \right) \quad (33b)$$

$$- K_I \int_0^t \left( \hat{\tau}(s) - \tau^d(s - \delta_o) \right) ds \quad (33c)$$

$$- K_D \hat{\tau}(t) \quad (33d)$$

where  $\tau^d$  is the desired torque output by the MPC,  $K_P, K_I, K_D$  are PID gains (manually tuned by fine trials and errors) and  $\delta_o$  is the delay due to the OCP resolution set to  $\delta_o = 5$  ms.

3) *MPC settings*: The 3 MPC controllers run at  $500\text{Hz}$ . The horizon is 5 nodes of 3 ms. The force-feedback MPC has  $K = 10^3$  and  $B = 10^2$ . The cutoff frequency of the low-pass filter model in the torque-feedback MPC is set to  $f_c = 50$  Hz. The same parameters are used on real hardware and discussed in Section VII.

### C. Results

In order to compare the performances of the 3 controllers and how they are affected by the low-level torque control, we run batches of MPC simulations with and without the torque PID controller. For each simulation, an actuation model bias  $(a, b)$  and a tilt angle  $\theta$  are randomly selected. The desired end-effector circle trajectory has a diameter of 14 cm and a velocity of  $3 \text{ rad s}^{-1}$ , and the force reference is 50 N. For each controller, the cost function weights were selected independently

to achieve the best empirical performance. The performance is assessed using 4 metrics: the tangential position and normal force Mean Absolute Errors (MAE), namely  $E_P$  and  $E_\lambda$ , the maximum normal force error magnitude  $\lambda_{\max}$  and the maximum percentage of time spent not in contact  $t_{\text{break}}$ . These quantities are computed over all tilt angles and bias parameters samples :

$$\lambda_{\max} = \max_{(a,b),\theta} \|\hat{\lambda}(t)\| \quad (34)$$

$$t_{\text{break}} = \max_{(a,b),\theta} \frac{\# \text{ simulation cycles where } \hat{\lambda} \leq \gamma}{\# \text{ simulation cycles}} \quad (35)$$

with  $\gamma = 10^{-3}\text{N}$ .

1) *With PID*: The PID gains are set to the same values for all 3 controllers. They were selected manually to achieve the best torque tracking performance under the contact, sensing and actuation models described previously. Table III reports the performance metrics. The torque-feedback MPC and the force-feedback MPC both outperform the classical MPC in terms of tracking performance. Furthermore, the force-feedback MPC achieved lower force and position MAE and a lower  $\lambda_{\max}$  than the torque-feedback MPC, thanks to its ability to control directly the Cartesian force.

2) *Without PID*: When the low-level torque PID controller is removed, the motor torque  $\tau^m$  is set to the feedforward torque  $\tau^d$  (with delay  $\delta_o$ ) without any feedback from the measured joint torque  $\hat{\tau}$ , so  $\hat{\tau}$  can differ significantly from  $\tau_d$  due to imperfect actuation, sensing and contact modeling. In this case, the force tracking performances of all controllers are degraded as shown in Table II. Among the three controllers, the torque-feedback MPC appears to be the most impacted as its force MAE becomes greater than the one of classical MPC, and it breaks contact up to more than 32 % of the time. Interestingly, the position tracking accuracy improved for the classical and torque-feedback MPC. This trade-off in favor

	Classical	Torque-feedback	Force-feedback
$E_P$ (mm)	$5.75 \pm 0.06$	<b><math>2.44 \pm 0.01</math></b>	$4.59 \pm 0.01$
$E_\lambda$ (N)	$25.52 \pm 4.09$	$33.98 \pm 4.42$	<b><math>10.55 \pm 4.40</math></b>
$\lambda_{\max}$ (N)	<b>59.36</b>	105.57	110.95
$t_{\text{break}}$ (%)	0.51	32.75	<b>0.00</b>

TABLE II: MAE of the normal force and end-effector position for polishing tasks for randomized table tilting angles and actuation model parameters, without low-level torque control.

	Classical	Torque-feedback	Force-feedback
$E_P$ (mm)	$7.94 \pm 1.43$	$3.87 \pm 0.65$	<b><math>3.07 \pm 0.01</math></b>
$E_\lambda$ (N)	$15.21 \pm 5.70$	$12.44 \pm 4.16$	<b><math>2.04 \pm 0.01</math></b>
$\lambda_{\max}$ (N)	185.75	211.00	<b>111.97</b>
$t_{\text{break}}$ (%)	0.00	0.00	<b>0.00</b>

TABLE III: MAE of the normal force and end-effector position for polishing tasks for randomized table tilting angles and actuation model parameters, with low-level torque control.

of position accuracy can be explained by the lower contact friction which opposes less motion of the end-effector: while the low-level torque control has the effect of generating the friction inherently required by the polishing task, its absence makes it easier to track a desired position by relaxing the force task. This analysis is also consistent with the lower maximum force observed for the torque-feedback and classical MPC: the robot without torque PID is basically "pushing" less into the table.

In order to analyze the performance degradation, Table IV reports the changes in the force and torque tracking MAE due to the removal of the low-level torque controller: we computed  $\Delta E_\lambda$  and  $\Delta E_\tau$ , where  $\Delta$  makes the difference of MAE between Table II and Table III. The torque tracking MAE  $E_\tau$  was computed between the desired torque  $\tau^d$  and the measured torque  $\hat{\tau}$ .

3) *Discussion*: In both cases (with and without torque PID), increasing force gain in the classical MPC and torque feedback did not improve the force tracking accuracy. This is a direct consequence of the inability of the rigid contact model to accept predictive feedback of measured efforts. Interestingly, the torque-feedback MPC is the most negatively impacted by the removal of the low-level torque PID, which suggests a higher correlation between the torque tracking accuracy and the task performance. This correlation is consistent with the results reported in Table IV.

In summary, our simulation study shows the superiority of the force-feedback MPC in both position and force tracking. This controller is also the least impacted by poor torque tracking accuracy. On the other hand, while the torque-feedback MPC outperforms the classical MPC under good low-level torque control, it becomes less performing when the measured torque differs significantly from the desired torque.

## VII. EXPERIMENTAL VALIDATION

We report here hardware experiments on a torque-controlled manipulator that validate the proposed approach to achieve dynamic contact tasks, and its superiority over the classical MPC and the torque-feedback MPC. The accompanying video contains recordings of the various experiments presented in

	Classical	Torque-feedback	Force-feedback
$\Delta E_\lambda$ (N)	$10.31 \pm 6.85$	$21.55 \pm 4.95$	<b><math>8.51 \pm 1.87</math></b>
$\Delta E_\tau$ (N m)	$2.24 \pm 0.08$	$2.20 \pm 0.07$	<b><math>1.95 \pm 0.26</math></b>

TABLE IV: Change in the force and torque tracking MAE due to the removal of the low-level torque controller.

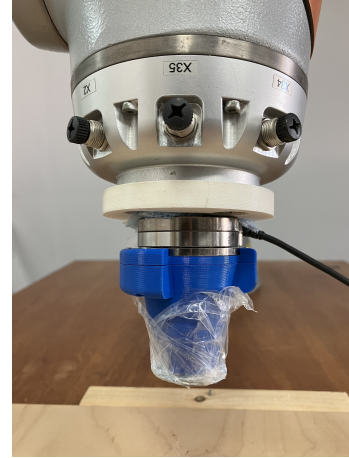


Fig. 3: Custom end-effector mount piece

this section and additionally illustrates the performance and robustness of the proposed MPC formulation.

### A. Experimental setup

1) *Software*: The same software as in the simulation study (VI-B1) was used for the robot experiments.

2) *Hardware*: We use the torque-controlled Kuka iiwa LBR 1480. The contact surface used in all experiments is a flat wooden piece. The Cartesian wrenches are measured with an FTD-Mini-45 SI-290-10 sensor at the robot end-effector. A custom end-effector plastic piece is used to mount the FT sensor and to protect it from hard impacts with a soft foam ball taped to its tip acting as a damper (Figure 3).

3) *Soft contact modeling*: Let us recall that for the polishing task, the force-feedback MPC uses a unidirectional (1D) bilateral model, i.e. force is not enforced to be strictly positive, and the contact and stiffness parameters  $K, B$  scalars associated with the stiffness and damping in the normal direction to the table. We found that the location of the anchor point  $p_c$  is not important, as  $\Delta p$  doesn't affect the force dynamics (only the contact point motion does, as seen from (18)). We experimentally determined  $K$  to be around  $1.3e4$  but this approximation is most likely not accurate as  $K$  jumps abruptly when the robot contacted part switches from the foam tip to the plastic mount piece (e.g. when foam is fully compressed or when the end-effector is tilting). Considering that increasing  $K$  makes the OCP poorly conditioned and prone to numerical instability<sup>6</sup>, and that we empirically found that keeping a low  $K$  didn't affect the force tracking performance, we chose to set  $K = 1000$ . Note that the intuition that under-estimating  $K$  is safer than over-estimating is also followed in other works [52].

<sup>6</sup>It requires small integration steps, or a good but computationally-expensive integration scheme.

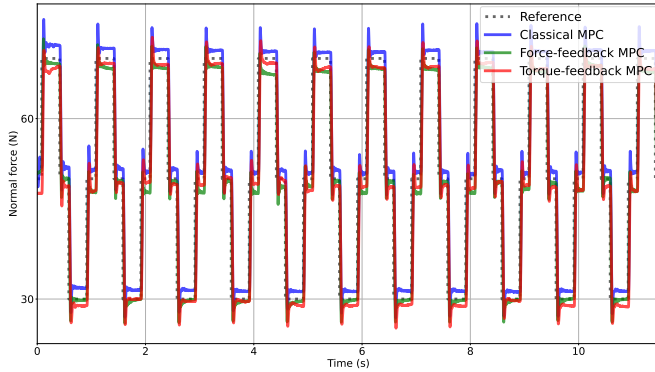


Fig. 4: Experiment 1 : Normal force square signal tracking performance for the 3 controllers.

The contact damping  $B$  should be kept high enough to prevent oscillatory predictions (e.g. higher than critical damping  $2\sqrt{K}$  is a good heuristic). But we also noticed that too high  $B$  can make the force time response "overshoot" and destabilize the system. This can be understood by analogy with a first-order linear system in the singular case of a pure damper ( $K = 0$ ). In that case, the force dynamics (18) can be written under the form

$$\dot{\lambda} + B\alpha(q)\lambda + \beta(q, \dot{q}, \tau) = 0 \quad (36)$$

which has a solution of the form  $\lambda(t) = e^{-B\alpha t} + \lambda_0(\beta)$  (for fixed  $q, \dot{q}, \tau$ ), so  $B$  acts as a time constant. We empirically determined  $B = 100$  to a suitable value throughout all our experiments.

4) *MPC parameter selection*: There is a trade-off between model accuracy (high  $K$ ) and OCP discretization step (therefore horizon length). We found also that integrating the OCP with smaller steps enables to select more finely the force trajectories which is important for stability and tracking performance. This also enables to penalize the time-derivative of the force,  $\dot{\lambda}$  in the cost and to track aggressive force reference without having to decrease substantially the force tracking cost weight. Therefore we select  $\Delta t = 3$  ms and  $N = 5$  nodes ( $T = 15$  ms), for all 3 controllers. The importance of the horizon length and computation complexity will be further discussed in Section VIII. We allow a maximum of 8 iterations of SQP in order to achieve a re-planning frequency of 500 Hz. Note that we did not implement a real-time iteration scheme [80] as we observed in practice that letting the solver converge to the desired KKT residual tolerance ( $10^{-4}$ ) [71], [72] resulted in a better performance than re-planning faster without waiting for the full convergence.

### B. Experiment 1 : Force signal tracking

In this experiment, the robot must track a time-varying force reference signal as shown in Figure 4. The MAE in the normal force are 2.76 N, 2.70 N and 2.16 N for the classical, torque-feedback and force-feedback MPC respectively. The overshoot and oscillations observed in the case of the force-feedback MPC can be avoided by reducing the force tracking cost weight.

### C. Experiment 2 : Polishing task with perfect model

In this experiment, the robot must exert 50 N along the vertical to the table while tracking a 14 cm-diameter circle with its end-effector in the table plane at an angular velocity of  $3 \text{ rad s}^{-1}$ , as in Section VI. Figure 5 shows snapshots of the task. Figure 6 shows the normal force profiles and position errors for the 3 controllers. We use the MAE over one circle as a metric and report its mean and standard deviation over 10 circles in Table V. We can see that the torque-feedback and force-feedback MPC achieve a similar performance in this case, both clearly outperforming the classical MPC in position and force tracking. We were able to increase the position gain of the force-feedback MPC without degrading the force tracking capability. As a result, in this experiment, the force-feedback MPC performed better than the torque-feedback MPC.

	Classical	Torque-feedback	Force-feedback
Force (N)	$9.31 \pm 0.79$	$4.28 \pm 0.63$	<b><math>1.70 \pm 0.15</math></b>
Position (mm)	$6.48 \pm 0.21$	$3.23 \pm 0.12$	<b><math>3.10 \pm 0.11</math></b>

TABLE V: MAE of the normal force and end-effector position for the slow polishing task with perfect table model.

### D. Experiment 3 : Polishing task with imperfect model

In this experiment, the task is the same as the one in Section VII-C, but the table is not perfectly horizontal anymore. It is tilted by an unknown angle, as done in the simulation study. The goal is to increase difficulty to distinguish the controllers performance. We run 3 batches of trials under increased difficulties (slow motion, then fast, then with pushes).

1) *Experiment 3.1 : Slow circle*: The unmodeled table tilt degrades the performances of every controllers in both position and force tracking. The torque-feedback MPC became worse than the classical MPC in force tracking as shown in Figure 7a. The force-feedback MPC still outperforms the 2 other controllers, as shown in Table VI.

	Classical	Torque-feedback	Force-feedback
Force (N)	$9.49 \pm 1.59$	$9.67 \pm 0.61$	<b><math>2.12 \pm 0.37</math></b>
Position (mm)	$7.04 \pm 0.43$	$3.37 \pm 0.28$	<b><math>3.34 \pm 0.11</math></b>

TABLE VI: Experiment 3.1 : MAE of the normal force and end-effector position for the slow polishing task with imperfect table model (unknown table tilt).

2) *Experiment 3.2 : Fast circle*: The task is the same except that we increase the circle velocity to  $6 \text{ rad s}^{-1}$ . Surprisingly, the torque-feedback MPC struggled to perform the task This

	Classical	Torque-feedback	Force-feedback
Force (N)	$9.00 \pm 1.61$	$11.40 \pm 1.45$	<b><math>1.84 \pm 0.32</math></b>
Position (mm)	$10.85 \pm 0.12$	$5.41 \pm 0.12$	<b><math>5.29 \pm 0.03</math></b>

TABLE VII: Experiment 3.2 : MAE of the normal force and end-effector position for the fast polishing task with imperfect table model (unknown table tilt)

could be due to the lack of accuracy of the joint torque measurements<sup>7</sup>. Instead, we found better results using an

<sup>7</sup>We used the signal `jointTorqueMeasured` from the FRI API

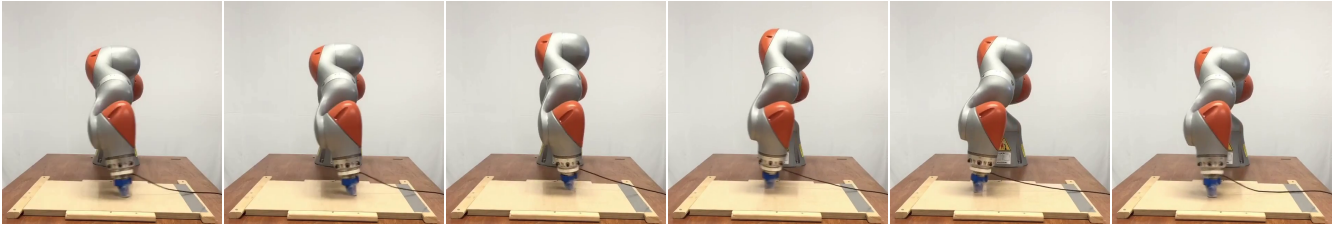
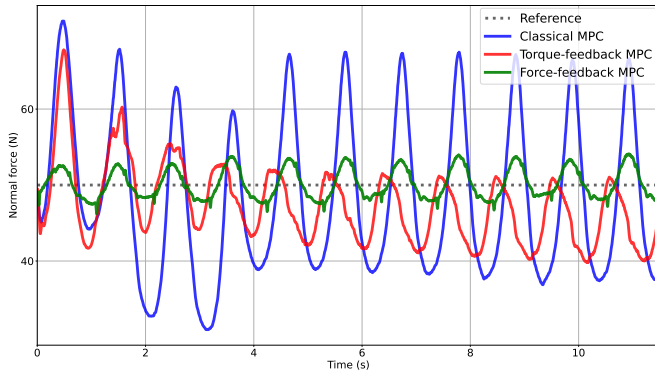
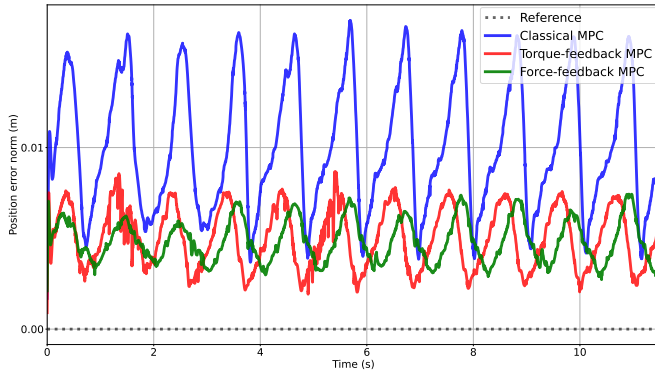


Fig. 5: Snapshots the polishing task.

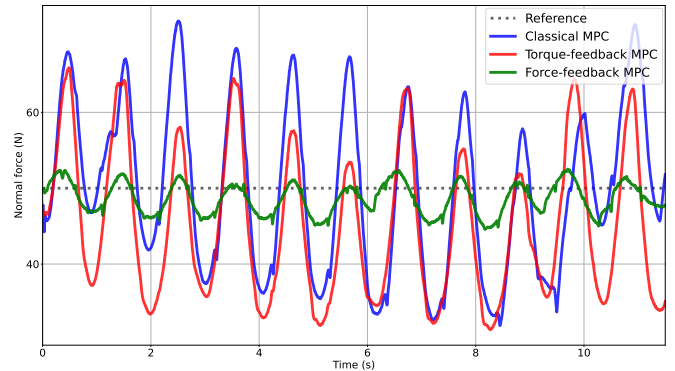


(a) Normal force tracking error.

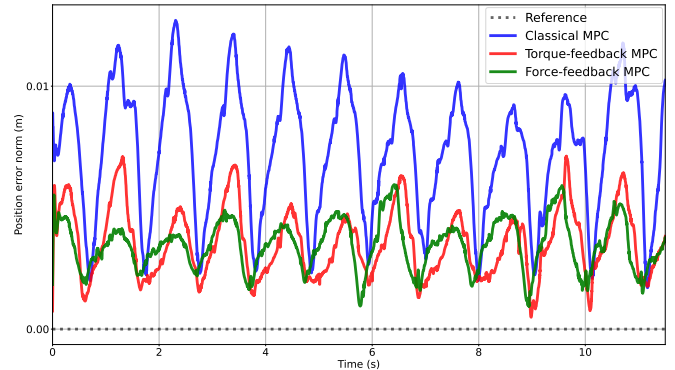


(b) Position tracking error.

Fig. 6: Experiment 2: Tracking performance of the 3 controllers on the slow polishing task (perfect table model)



(a) Normal force tracking error.



(b) Position tracking error.

Fig. 7: Experiment 3.1: Tracking performance of the 3 controllers on the slow polishing task (unknown table tilt).

estimate of the measured torques based on the external torque estimation from the KUKA and our inverse dynamics model

$$\hat{\tau} = \text{RNEA}(q, \dot{q}, \ddot{q}) - \tau_{ext} \quad (37)$$

where  $\tau_{ext}$  is given by `getExternalTorques` in the FRI API, `RNEA` is computed by `Pinocchio`,  $\ddot{q}$  is estimated by finite differences from  $\dot{q}$  and filtered with a  $2^{nd}$ -order Butterworth. We verified that  $\tau_{ext}$  matches our FT sensor measurements  $J^T \hat{\lambda}$ , which suggests that our sensor model is accurate. The force tracking performance of the torque-feedback MPC is still lower than that of the classical MPC, while its position tracking performance is higher. The force feedback MPC still outperforms both controllers and the difference in performance appears clearly in force plots of Figure 8. The overall performances are reported in Table VII.

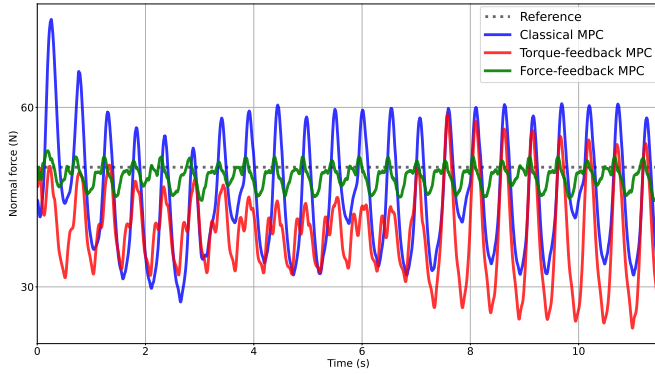
3) *Experiment 3.3 : Fast circle with external pushes*: In this experiment, we run the fast polishing task ( $6 \text{ rad s}^{-1}$ ) on the horizontal table (no tilt) but external pushes are applied by a human operator as shown in the attached video. The position and force performance plots in Figure 9 illustrate qualitatively the superior robustness of the force-feedback MPC in face of unknown disturbances: it is able to maintain both good force and position tracking performances throughout the whole task, while the tracking performances of the classical MPC and torque-feedback MPC are highly affected by the pushes.

## VIII. DISCUSSION

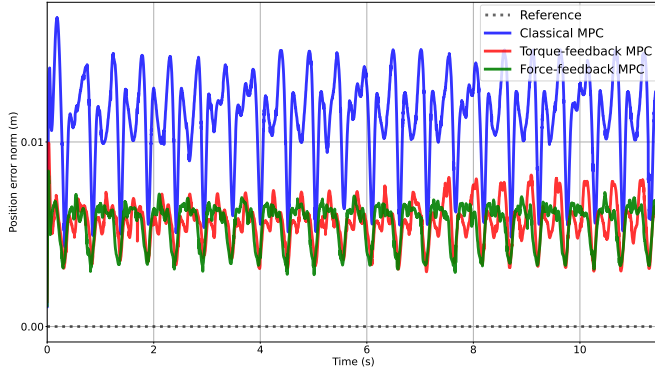
### A. Computational considerations

1) *Resolution complexity*: Augmenting the classical MPC state with additional variables naturally comes with an increased computational cost. Assuming a fully-actuated robot





(a) Normal force tracking error.

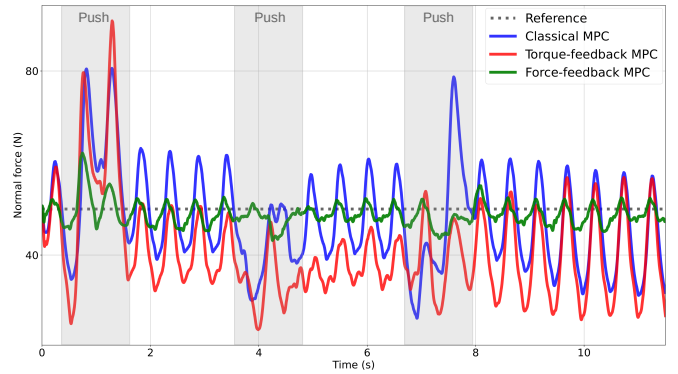


(b) Position tracking error.

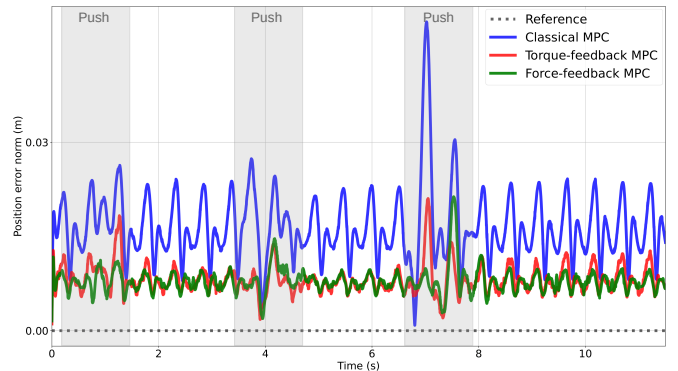
Fig. 8: Experiment 3.2: Tracking performance of the 3 controllers on the fast polishing task (unknown table tilt).

with  $n$  degrees-of-freedom, the classical MPC state contains  $2n$  variables, so the NLP resolution is  $O((2n)^3)$ . For the torque-feedback MPC, the state includes  $n$  joint torques so the complexity becomes  $O((3n)^3)$ , and the force-feedback MPC state includes an  $m$ -dimensional contact force so the complexity becomes  $O((2n + m)^3)$ . In our polishing experiments, we have  $m = 1$  so the increase in complexity is moderate. For higher dimensional contact models (e.g. a full  $6D$  wrench, i.e.  $m = 6$ ) the increase of complexity would be much more appreciable. Nevertheless we can see that in the case of a robot with many degrees-of-freedom ( $n \gg m$ ) such as a humanoid, the complexity increases much more for the torque-feedback MPC than for the force-feedback MPC. This indicates that the proposed approach is more efficient than the torque-feedback MPC in the case of high-dimensional robots.

2) *Importance of the horizon:* The NLP resolution complexity scales linearly with the MPC horizon  $N$ , which imposes a trade-off between horizon length and re-planning frequency. In our experiments, we found that keeping a small number of nodes ( $N = 5$ ) to allow a fast re-planning frequency (500 Hz) allowed to increase the force task weight of the force-feedback MPC and was thereby beneficial to the overall control performance. One possible strategy to increase the re-planning frequency *without* shortening the horizon is to reduce the number of nodes in the horizon while increasing the integration step  $\Delta t$ . However given the semi-implicit integration scheme (24) used in our implementation, we found



(a) Normal force tracking error.



(b) Position tracking error.

Fig. 9: Experiment 3.3: Tracking performance of the 3 controllers on the fast polishing task (perfect table model) with external pushes from a human operator.

empirically that a good compromise between force tracking performance and stability was to keep a small integration step ( $\Delta t = 15$  ms) while under-estimating the contact stiffness ( $K = 10^3$ ). This trade-off between integration stability and model accuracy could be alleviated by using more advanced integrators that allow larger integration steps, such as exponential integration [81].

Despite these choices, keeping a horizon is important i.e. 5 nodes ( $T = 15$  ms) is *always* better than 1 node ( $T = 3$  ms). Indeed, collapsing the horizon of the classical MPC to 1 node (i.e.  $T = 5$  ms) in the polishing task leads to a substantial degradation in the position tracking performance (and a negligible improvement in force tracking). This poor trade-off in favor of the force task is not surprising since the end-effector trajectory tracking task requires more planning than the "instantaneous" force task. The same horizon reduction destabilized the force-feedback MPC. Decreasing its force tracking weight led to a similar trade-off at the expense of the motion task. Considering that a singular horizon MPC ( $N = 1$ ) is essentially equivalent to task-space inverse dynamics [75], this indicates that a short-sighted MPC is still better performing than instantaneous control schemes thanks to its *planning* capability. This also suggests that further increasing the horizon would lead to better motion and force performances. Here we have experimented rather simple tasks where the planning capability was not fundamental (e.g. no

collision avoidance), so this observation is likely to become more true for more complex tasks.

### B. Modeling assumptions

1) *Contact model*: The stiffness and damping  $K, B$  parameters in (16) were determined empirically under stability and performance considerations, however they could be estimated as proposed in [52] or in an indirect adaptive control fashion [50]. Besides, the location of the anchor point is assumed to be perfectly known. Although it does not affect the visco-elastic dynamics (only its velocity  $\dot{p}$  appears in the soft contact force evolution equation (18)), measuring or estimating the anchor point location would be useful to improve the management of contact transitions. Note finally that the pure sliding contact model ( $m = 1$ ) used in the polishing task could be improved by taking into the account the lateral forces using e.g. feedback linearization or a Coulomb friction model [82], or by adding directly a visco-elastic model in the MPC.

2) *Contact switch*: Furthermore, the proposed optimal control formulation assumes that the contact switching time is perfectly known (i.e. the time-varying cost function and robot dynamics are switched online at a pre-defined time instant). This implies in practice tedious fine-tuning to stabilize the contact transition. We could instead consider optimizing the contact switching times or make the optimization time-invariant.

### C. Hardware limitations

1) *Torque ripples due to gearing*: Nonlinearities in the transmission generates ripples in torques measurements, with a frequency proportional to velocity. This phenomena is described and thoroughly studied in [83]. These vibrations impacted negatively the performance force-feedback MPC: they reflect in the FT sensor measurements under the form of 30 – 40Hz oscillations with an amplitude that varies with the force and velocity of the polishing. These oscillations can be partly filtered out with a 2<sup>nd</sup>-order Butterworth filter, but it still limits the magnitude of the force weight. This phenomena is therefore a direct limitation on the performance of the proposed approach, and is expected to be improved with better hardware.

2) *Mismatch between joint torque sensors and FT sensor*: As previously mentioned, the joint torque measurements read from the FRI API do not align with the force sensor measurements (37). This could explain why the torque-feedback MPC did not work at first when using the measurements provided by the KUKA torque sensors. This would also corroborate the observation made in simulation that poor torque tracking impacts torque-feedback MPC the most, although further analysis would be necessary to confirm this intuition. We used the estimate (37) to carry out the experiments, which enabled to outperform performance of the classical in position tracking. But despite this improvement, the force tracking is still worse for the torque-feedback MPC than the classical MPC.

No proper explanation has been established by our experimental setup, whether it could come from neglecting the acceleration or from a significantly different robot (inertial) model internally used by KUKA algorithms.

## IX. CONCLUSION

In this article, we proposed a novel MPC formulation that allows to reactively plan motions *and* contact forces. This approach relies on a reformulation of the optimal control problem: a state augmentation with a linear visco-elastic contact model allows to break the algebraic coupling that exist in the rigid contact model between joint torques and contact forces. The proposed approach was shown to outperform the classical MPC formulation, and the previously proposed torque-feedback MPC formulation that models torque actuation as a linear low-pass filter. In particular, we showed through a simulation study that our MPC scheme was less sensitive to the quality of the low-level torque control, and through hardware experiments that it enables a high motion *and* force tracking accuracy in challenging, dynamic contact tasks. In conclusion our experiments demonstrate that using sensors that are co-located with the task is beneficial to performance, and that force control and MPC can complement each other.

Our approach provides a first complete answer to the problem of achieving good control performance in contact tasks with MPC, and addresses the challenge faced by force control to achieve high-bandwidth force control without having to explicitly plan impedance profiles. Future work includes improving the contact modeling, adding constraints, and apply the present methodology to floating-based robots and locomotion problems.

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